Shadowrun: Wake Of The Comet (FPR10654) (Shadowrun (Fanpro))
Race to the Finish! The megacorp probe race to be the first to reach Halley’s Comet is in its final rounds. With only a few contenders left, your shadowrunner team can make a difference, deciding who wins and who loses. Wake of the Comet includes three adventure that wrap up the probe race first detailed in Year of the Comet. Time is running out as the shadowrunners are hired to sabotage the competition and ensure that only one corp reaches the comet first. Wake of the Comet is for players and gamemasters of all experience levels. For use with Shadowrun, Third Edition.
Man Up & Live Your Destined Life
Wake Up Your Call Center: How to Be a Better Call Center Agent
(Customer Access Management)
Dead Wake: The Last Crossing of the Lusitania (Random House Large Print)
Caffeine Blues: Wake Up to the Hidden Dangers of America’s #1 Drug
In Shackleton’s Wake

Dmca